



[Link to Prototype](#)

## Operating Instructions

### Figma

We used Figma to mock out our medium-fi prototype. If you click on any blank space in the app, Figma will show you hotspots that are clickable.

Most interactions are button taps, but there is a swiping mechanic on the Explore Page. You can swipe left to save and swipe right to discard. There should be a swipe up to view more information, but due to Figma issues we were not able to get this mechanic working. Figma will actually remember which activities you swipe on when you go to the my Activities page!

### Limitations

We only included a small selection of activities. Also, we were not able to fill in all of our image placeholders.

## Wizard of Oz

We did not include a login or sign up workflow. This is because we are more interested in the functionality that makes our app unique rather than tried-and-true forms that have been done before.